
Title: Rift Locations

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PART 1: Info about the 8
Named Rifts that are in
the runebook on the
music stand.

PART 2: Directions to
the New Dungeon in
Ilshenar.

PART 1, NAMED RIFTS:

1. Sentinel - Ilshenar
54o 51n 54o 25e
From Spirituality gate,
go screen-right to
Blood Dungeon. Go in &
down the stairs, then all
the way to the next to
last room in back.

2. Shiny - Trammel
23o 2n 59o 3e
Inside Cove Orc Fort.

3. Battle - Malas
47o 2n 71o 9e
Corrupted Forest.

4. Chasm - Trammel Lost
Lands
21o 37s 46o 24w

5. Gramps - Felucca Lost
Lands
23o 1s 10o 24w
South of Papua. Start at
building "Pier 39" near
the Papua docks, then go
South to a rectangle of
ruins.

6. Honor - Tokuno Isles
60o 29n 3o 39e
Island of Mt. Hakonu.

7. Slumber - Tokuno Isles
133o 31n 27o 50w
Winter Spur.

8. Ghost - Felucca
106o 42n 172o 42w
Artic Isle.

PART 2, NEW DUNGEON:
GoTo Ilshenar Humility
Gate. Then go South past
the Lizard Forts, then go
East past the
Resurrection Tree. At the
end of the valley is a
stone named "Ancient
Stone."

Say the password:
roclasmpy
(Directions courtesy of
COS)
- db & t